

BALTIMORE HOUSE/ LOCAL LEAGUE TOURNAMENT RULES

1. Tournament rules meet or exceed Ontario Minor Hockey Association regulations. Teams not governed by O.M.H.A. will comply with their own equipment standards.
2. Game will consist of three (3) ten (10) minute stop time periods in all divisions Novice through Midget.
3. A two (2) minute warm-up will be allowed from the time the ice surface's doors close.
4. All teams must be dressed and ready to play a maximum of 15 minutes prior to each scheduled game time. Any team late for the start of the game will be assessed a delay of game penalty. The clock will start after the warm-up.
5. Time-outs are NOT allowed to be called by any team.
6. At any point in the 3rd period, if one team has a lead of five (5) goals or more, the clock will run straight time and minor two (2) minute penalties will be three (3) minutes long. Should the lead be reduced to two (2) goals or less, the clock will revert to stop time and penalty time resumed.

7. TOURNAMENT FORMAT:

Points Explanation For Series with Points Format - The round robin play precedes the finals and are determined by the teams ranking in their pool. During round robin play two (2) points are assigned for a win, one (1) point for a tie and zero (0) points for loss. At the end of round robin play should there be a tie in total points by teams within a pool, the team to advance to the higher ranking will be determined by: 1st – head to head results during round robin (used only if two teams tie) ; 2nd - lowest total goals against ; 3rd - lowest penalty minutes ; 4th - flip of a coin

In a **Six (6)** team format (two pools of three teams), the teams in A/B pools with the most points compete against each other for "A" Final. The other teams will compete in "B" and "C" final depending on their qualifying placement.

In a **Four (4)** team format (one pool of four teams), the 1st and 2nd ranked teams by points after the round robin will compete in the "A" Final, while the 3rd and 4th ranked teams will compete in the "B" Final.

In an **Eight (8)** team format, a movement chart is used having winners of games moving to one side of the chart and losers of games moving to the other side with all making their way to an A, B, C or D Final as displayed.

FINALS ONLY *** All games tied at the end of regulation time IN THE FINALS will play a Sudden Victory Player Elimination style format. You will start with 4 players each and play for 1 minute when a buzzer sounds indicating they must reduce one player to play 3 on 3 with the face off returning to centre ice after each buzzer. They will continue to play 2 on 2 and 1 on 1 each minute until a goal is scored. If they get down to 1 on 1, no buzzer will be used. Note that players MAY change on the fly during any of the one minute matchups. The goaltender CANNOT be pulled for another player

8. PLAYER & COACHING STAFF EJECTION:

Note that 4 penalties in one game, ejected for the game only (double minor = one penalty) ; Game misconduct (ie.CFB-GM50) = ejection from that game plus the number of games penalty carries which will be verified by the tournament day coordinator. ; **FIGHTING GMs = ejection from tournament** ; Gross misconduct (GRM) or match penalty (MP) = ejection from tournament ; Damage to facilities and/or dressing room assigned to your team = ejection from tournament and accept an invoice for damages assessed. ; Unacceptable conduct between games and during games = ejection from tournament

9. Home team shall be designated as per schedule of tournament, and if possible, wear lighter coloured sweater.

10. THIS IS A FELLOWSHIP STYLE TOURNAMENT!!! Any player, parent, or member of the coaching staff WILL be ejected (as may the entire team) from the tournament for ANY act of unsportsmanlike conduct, at any time, and will NOT receive a refund. With fellowship in mind, please note that this tournament does NOT allow scoring running (double digits). If you find that you can easily outplay a team, you are expected to make every effort to level the playing field. There is grace in winning and should be dignity in losing, so you will only be warned once if you cannot grasp this concept and then will be asked to leave the tournament without refund.

11. DECISIONS OF THE TOURNAMENT COMMITTEE ARE FINAL.